

FAST: Finally an SDDP Toolbox

The toolbox we've all been waiting for

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Acknowledgements

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- Joint work with Damien Scieur (Ph.D. student in convex optimization at ENS Paris/INRIA)
- Original SDDP algorithm is due to Pereira and Pinto (Multi-stage stochastic optimization applied to energy planning, Mathematical Programming, 52 (1991), 359-375).

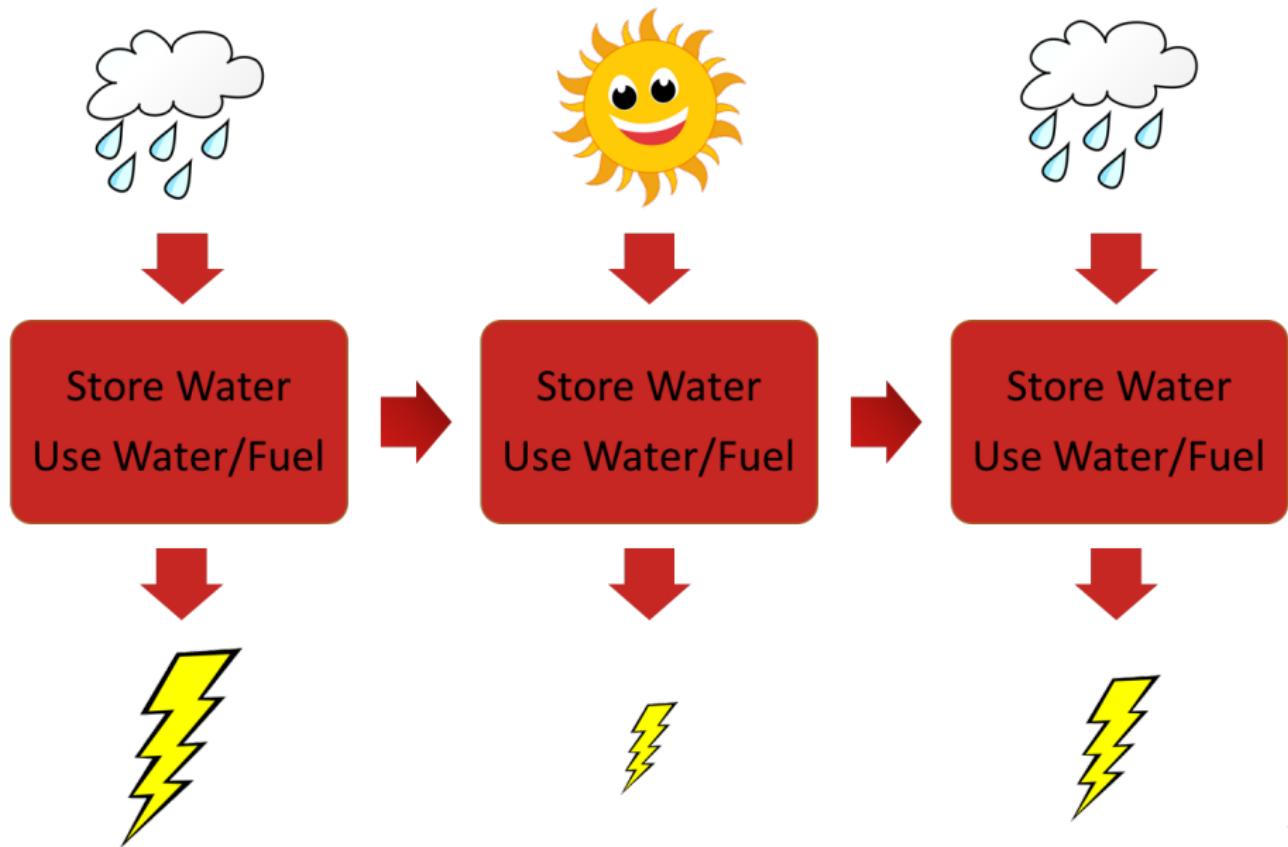
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2 The SDDP Algorithm

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Motivations

A First Example : Hydro-Thermal Scheduling



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- Meet known demand d_t ;
- using fuel p_t at price C ...
- or use y_t / store x_t water for free up to some limit W ...
- subject to random rain $r(\xi_t)$.

The goal is to minimize the *expected total cost*.

At each time t ,

$$V^t(x_{t-1}) = \mathbb{E}_{\xi_t} \left(\min_{x_t, y_t, p_t} C p_t(\xi_t) + V^{t+1}(x_t(\xi_t)) \right)$$

s.t.

$$x_t(\xi_t) \leq W$$

$$x_t(\xi_t) = x_{t-1} + r(\xi_t) - y_t(\xi_t)$$

$$p_t(\xi_t) + y_t(\xi_t) \geq d$$

$$x_t(\xi_t), y_t(\xi_t), p_t(\xi_t) \geq 0$$

At each time t ,

$$V^t(x_{t-1}) = \mathbb{E}_{\xi_t} \left(\min_{x_t, y_t, p_t} Cp_t(\xi_t) + V^{t+1}(x_t(\xi_t)) \right)$$

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Goal :

$$\min_{x_1, y_1, p_1} Cp_1 + V^2(x_1(\xi_1))$$

(Usually no randomness at time $t = 1$.)

LP formulation : we need 3 variables *per scenarios*. Say

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\Rightarrow need for an *iterative algorithm*.

The SDDP Algorithm

Fact 1 : V^t is convex

In general, we have, $\forall t = 1, \dots, H$,

$$V^t(x_{t-1}) = \mathbb{E}_{\xi_t} \left(\min_{x_t(\xi_t)} c_H^\top x_t(\xi_t) + V^{t+1}(x_t(\xi_t)) \right)$$

s.t., $\forall \xi_t$,

$$W_t x_t(\xi_t) = h(\xi_t) - T_t(\xi_t)x_{t-1}$$

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$$f(b) = \sum_{k=1}^K g^{(k)}(b)$$

$$g^{(k)}(b) = \min_x c^\top x \text{ s.t. } Wx \geq h^{(k)} - T^{(k)}b, x \geq 0$$

Fact 1 : V^t is convex

$$f(\tilde{b}) = f(\theta b_1 + (1 - \theta)b_2) \stackrel{?}{\leq} \theta f(b_1) + (1 - \theta)f(b_2)$$

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■ We see that

$$\begin{aligned} W\tilde{x}^{(k)} &= \theta Wx_1^{(k)} + (1 - \theta)Wx_2^{(k)} \\ &\geq \theta(h^{(k)} - T^{(k)}b_1) + (1 - \theta)(h^{(k)} - T^{(k)}b_2) \\ &= h^{(k)} - T^{(k)}\tilde{b} \end{aligned}$$

and clearly, $\tilde{x}^{(k)} \geq 0$.

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■ So by minimizing, we can do better :

$$f(\tilde{b}) \leq \theta f(b_1) + (1 - \theta)f(b_2)$$

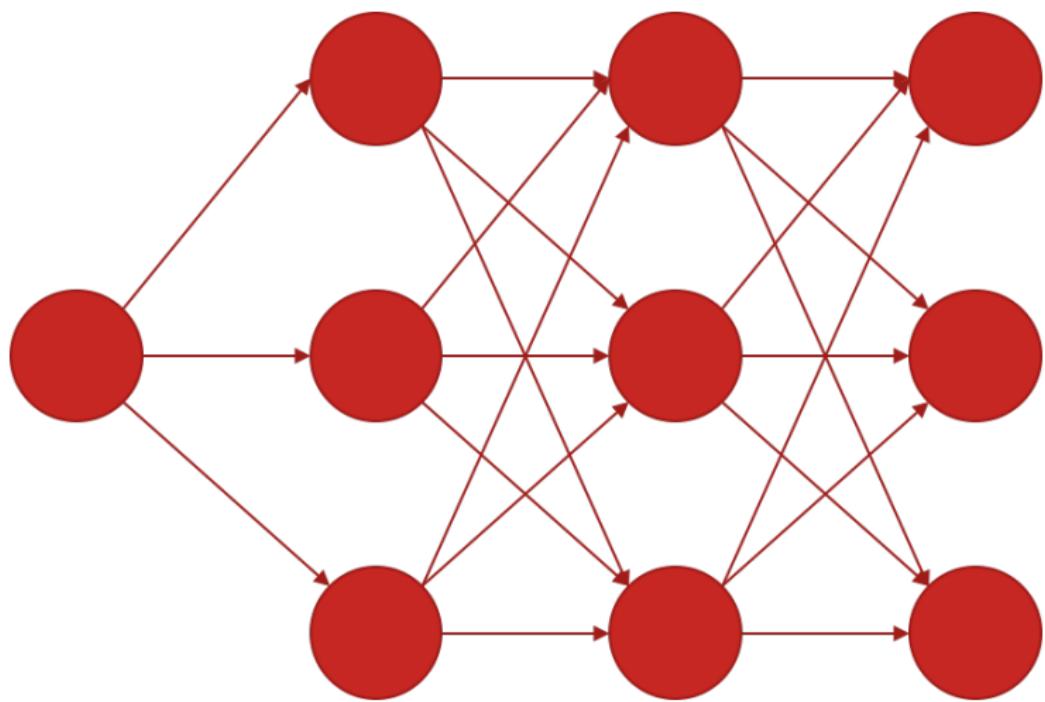
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The same reasoning extends to all stage by induction and shows that

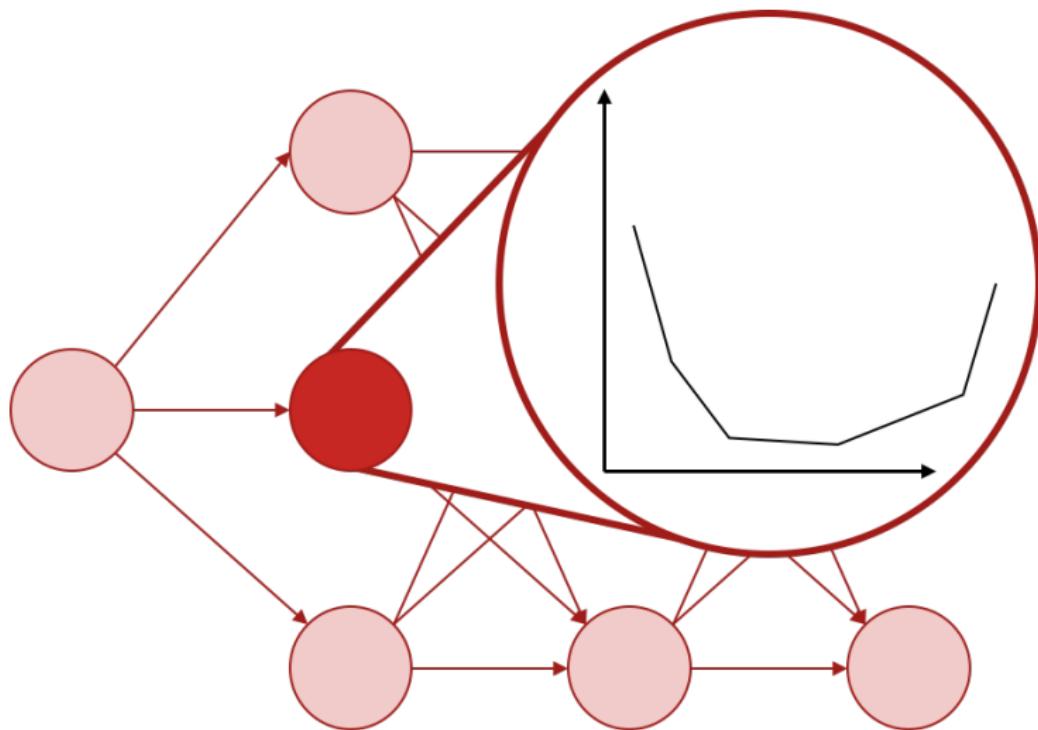
$$\forall t = 1, \dots, H : V^t(x) \text{ is convex.}$$

Lattice

Use a Lattice to encode randomness

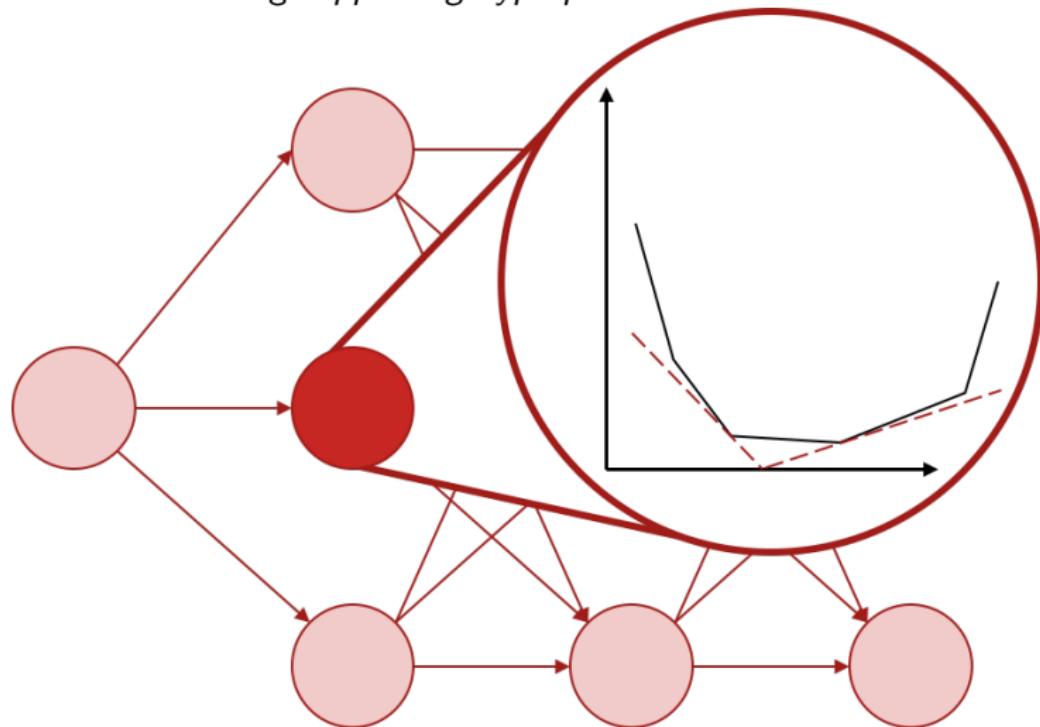


Lattice + V^t



Main Idea

We approximate V^t using *supporting hyperplanes*



Fact 2 : Supporting Hyperplanes

Using duality,

$$f(b) = \min c^\top x$$

$$Wx = h - Tb$$

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$$f(b) = \max \pi^\top h - \pi^\top Tb$$

$$W^\top \pi \leq c$$

Fact 2 : Supporting Hyperplanes

- ① Given b , compute $x^*(b)$ and $\pi^*(b)$:

$$f(b) = c^\top x^*(b) = (h - Tb)^\top \pi^*(b)$$

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$$\begin{aligned} f(\tilde{b}) &= \begin{cases} \max(h - T\tilde{b})^\top \pi \\ W^\top \pi \leq c \end{cases} \\ &= \begin{cases} \max(h - Tb)^\top \pi + \pi^\top T(b - \tilde{b}) \\ W^\top \pi \leq c \end{cases} \end{aligned}$$

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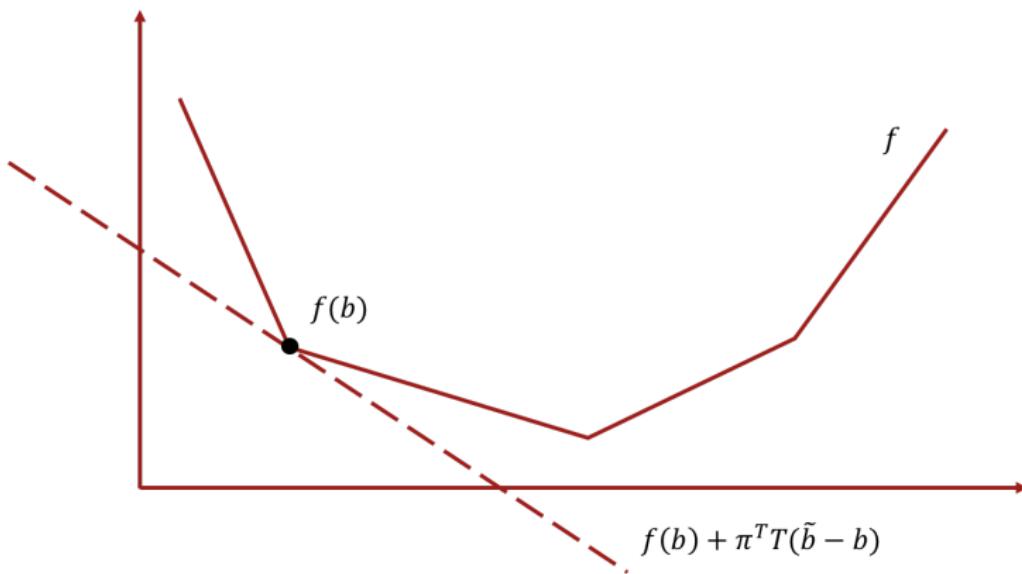
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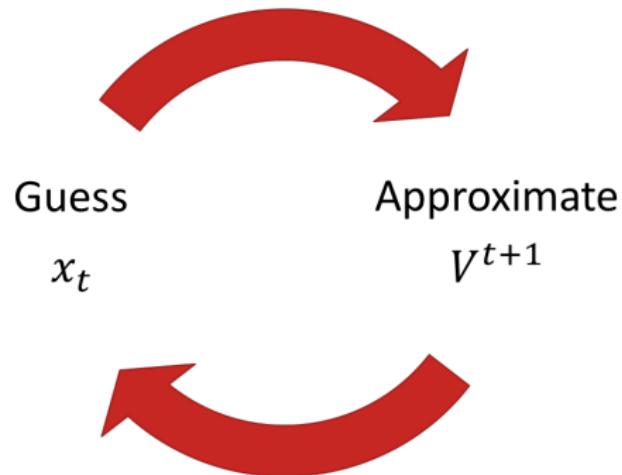
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Fact 2 : Supporting Hyperplanes



SDDP Algorithm



SDDP Algorithm

■ While $\text{UpperBound} >> \text{LowerBound}$

- ① Forward pass (Approximate objective + Guess x_t)
 - ① Randomly pick M paths in the lattice ;
 - ② Solve for x_t for each path and approximate mean cost C ;
 - ③ Use cost at stage 1 to compute a lower-bound on the cost L .
- ② Backward pass (Build supporting hyperplanes)
For $t = H, \dots, 2$:
 - ① Using the forward solutions x_{t-1} solve each node for x_t and π_t ;
 - ② Use π_t to build supporting hyperplane for V^t .

FAST

Why FAST

- SDDP = Great algorithm, but hard to program properly ;
- Hard to change the model easily since relies on dual multipliers ;
- Usual modeling languages (AMPL, ...) not well-suited to programming ;
- No existing open-source toolbox.

FAST

- FAST (Finally An SDDP Toolbox)
- Open-Source
- In "plain" Matlab
- Useful for rapid prototyping ; handles both
 - Modeling (linear)
 - Solver (SDDP + commercial or open-source solver for subproblems)

Using FAST



Hydro-Scheduling

Back to hydro-scheduling...

At each time t ,

$$V^t(x_{t-1}) = \mathbb{E} \left(\min_{x_t, y_t, p_t} Cp_t + V^{t+1}(x_t) \right)$$

s.t.

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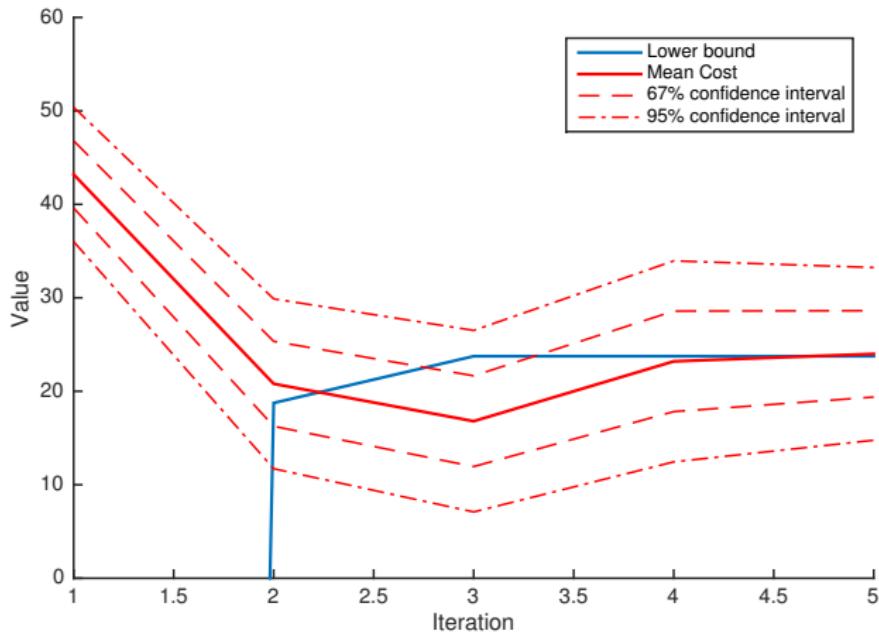
NLDS

```
function [cntr, obj] = nlds(scenario, x, y, p)
t = scenario.getTime();
i = scenario.getIndex();
% Objective
fuel_cost = 5 * p(t);
% Constraints
reservoir_max_level = x(t) <= 8;
meet_demand = p(t) + y(t) >= 5;
positivity = [x(t) >= 0, y(t) >= 0, p(t) >= 0];
if t == 1
    reservoir_level = x(1) + y(1) == rainfall(t,i)
else
    reservoir_level = x(t) - x(t-1) + y(t) == rainfall(t,i);
end
obj = fuel_cost;
cntr = [reservoir_max_level, ...
         meet_demand, ...
         positivity, ...
         reservoir_level];
end
```

Lattice + SDDP

```
% Creating a simple 5 stages lattice with 2 nodes at each stage
lattice = Lattice.latticeEasy(5, 2);
% Run SDDP
params = sddpSettings('algo.McCount',25, ...
                      'stop.iterationMax',10, ...
                      'stop.pereiraCoef',2, ...
                      'solver','gurobi');
x = sddpVar(5) ; % The reservoir level at time t
y = sddpVar(5) ; % For how much we use the water at time t
p = sddpVar(5) ; % For how much we use the fuel generator at time t
lattice = compileLattice(lattice,@(scenario)nlds(scenario,x,y,p),params);
output = sddp(lattice,params);
% Visualise output
plotOutput(output);
```

Output



Other Features

- Use any solver you want (Linprog, Gurobi, Cplex, Mosek)
- Deterministic exact version for debugging
- Extract cuts
- Extract optimal solution
- Various options

Links

- Github : <https://github.com/leopoldcambier/FAST>
- Website (tutorial, examples) : <http://www.baemerick.be/fast/>

Questions ?